//Static Keyword

//Static is a keyword in C++ used to give special characteristics to an element.

//Static elements are allocated storage only once in a program lifetime in static storage area.

//And they have a scope till the program lifetime.

//Static Keyword can be used with following,

//Static variable in functions

//Static Class Objects

//Static member Variable in class

//Static Methods in class

////////////////////////////////////////////////////////////////////////////

#include<iostream>

using namespace std;

void counter()

{

/\*static\*/ int count=0; // coment on static and see result

cout<<count++<<endl;

cout<<count++; //remove see result

cout<<"bad"<<endl;

}

int main()

{

for(int i=0;i<5;i++)

{

cout<<"good"<<endl;

counter();

}

cout<<"comsats"<<endl;

system ("pause");

return 0;

}